



COMPETITOR NOTES

Talladega Short Track

Friday, April 19th, 2024 - Saturday, April 20th, 2024

GPS ADDRESS: 4343 Speedway Boulevard, Eastaboga, AL 36260

PHONE: (256) 831-1413

WEBSITE: www.talladegashorttrack.com

PURSE: Friday - Twin \$4,000 to win Features
Saturday - \$35,000 to win

MEMBERSHIP: \$125 (must be a 2024 DIRTcar member to race)

ENTRY FEE: \$125 Per Night Per Car

General Admission Ticket Pricing

Friday - Adults - \$40, kids 9 and under FREE

Saturday - Adults - \$45, kids 9 and under FREE

2 Day GA Pass - Adults - \$70

Pit Pass Ticket Pricing

Friday - Adults - \$45, Kids 6-12 - \$20, 5 and under Free

Saturday - Adults - \$50, Kids 6-12 - \$30, 5 and under Free

2 Day Pass - Adults - \$90

Friday's Schedule

12:00pm Pit Gates Open
3:00pm Registration Opens (closes at 6:00pm)
4:00pm Grandstand Gates Open
6:00pm Drivers Meeting
6:30pm Hot Laps / Opening Ceremonies / Qualifying
Racing to Follow

Saturday's Schedule

12:00pm Pit Gates Open
3:00pm Grandstand Gates Open
4:00pm Registration Opens (closes at 6:00pm)
4:30pm Mandatory Driver Autograph Session
6:00pm Drivers Meeting
6:30pm Hot Laps / Opening Ceremonies
Racing to Follow

Friday, April 19th Program

WoO CASE Late Models Twin \$4,000 to win Features
USCS Winged Outlaw Sprint Cars

Saturday, April 20th Program

WoO CASE Late Models 75 laps \$35,000 to Win
USCS Winged Outlaw Sprint Cars

Radio Frequencies: Race Control: 451.9250 | Driver Radio: 454.0000

Text "Subscribe" to 704-272-2772 for all WoOLMS nightly updates.

World of Outlaws CASE Construction Late Models Contacts

Steve Francis - Series Director - (270) 599-4959 - sfrancis@dirtdcar.com

Mitchell Hedstrom - Race Director - (803) 517-7193 - mhedstrom@dirtdcar.com

Kenny Kenneda - Tech Director - (513) 485-6125 - kkenneda@dirtdcar.com

Jeff Olson - Timing & Scoring - (507) 251-3852 - jolson@dirtdcar.com

Ruben Mireles - Series Announcer - (915) 549-9519 - rmireles@dirtdcar.com

Matty Watkins - Series Official - (470) 215-3346 - mwatkins@dirtdcar.com

Ricci Caringola - Series Official - (724) 880-4728 - rcaringola@dirtdcar.com

Matt Skipper - Public Relations Coordinator - (386) 453-3210 - mskipper@dirtdcar.com

Amanda Francis - Fan Experience Lead - (859) 583-2696 - afrancis@dirtdcar.com

Friday's Twin Features Purse - 25 Laps

1	\$4,000
2	\$2,000
3	\$1,750
4	\$1,500
5	\$1,250
6	\$1,200
7	\$1,100
8	\$1,000
9	\$900
10	\$850
11	\$800
12	\$750
13	\$725
14	\$700
15	\$675
16	\$650
17	\$625
18	\$600
19	\$600
20	\$600
21	\$600
22	\$600
23	\$600
24	\$600

Saturday's Purse - 75 Laps

1	\$35,000
2	\$20,000
3	\$12,500
4	\$10,000
5	\$9,000
6	\$8,000
7	\$7,000
8	\$6,000
9	\$5,500
10	\$5,000
11	\$4,500
12	\$4,000
13	\$3,500
14	\$3,400
15	\$3,300
16	\$3,200
17	\$3,100
18	\$3,075
19	\$3,050
20	\$3,000
21	\$3,000
22	\$3,000
23	\$3,000
24	\$3,000

TIRE RULE

Left Front Tire: Hoosier (Open)

Left Rear & Right Front Tire: Hoosier (90) NLMT2, (90) NLMT3

Right Rear Tire: Hoosier (92) NLMT3, (92) NLMT4

****Grooving & Siping will be allowed****

Technical/Safety Rules will be under the guidelines of the 2024 World of Outlaws Rulebook

Car must weigh 2350. (1) pound per lap burn-off in the Feature Only



Friday's Event Format

1-31 Entries = Overall Qualifying | Two Features | Top 3 in each Feature Lock into Saturdays Feature

32-52 Entries = A/B Group Qualifying | Two Features | Top 3 in each Feature Lock into Saturdays Feature

53+ Entries = A/B Group Qualifying | Two Features | Top 20 In Qualifying Locked into each Fridays Feature

The rest of the field will be put into 2 Last Chance Showdowns | Top 6 will Transfer to Fridays Feature

Saturday's Event Format

Qualifying Order is based off Fridays Twin Feature Finishes

Drivers who show up Saturday ONLY, best they can qualify is 50% of the field +1

1-31 Entries = A/B Group Qualifying | Three Heats | Top 4 Transfer | One LCS | Top 4 Transfer

32-47 Entries = A/B Group Qualifying | Four Heats | Top 3 Transfer | Two LCS | Top 2 Transfer

48+ Entries = A/B Group Qualifying | Four Heats | Top 3 Transfer | Two LCS | Top 2 Transfer

Feature Line-up Format (31 Entries or Less)

1	<i>Redraw</i>	2	<i>Redraw</i>
3	<i>Redraw</i>	4	<i>Redraw</i>
5	<i>Redraw</i>	6	<i>Redraw</i>
7	<i>Heat 1, 1st Place</i>	8	<i>Heat 2, 1st Place</i>
9	<i>Heat 3, 1st Place</i>	10	<i>Heat 1, 2nd Place</i>
11	<i>Heat 2, 2nd Place</i>	12	<i>Heat 3, 2nd Place</i>
13	<i>Heat 1, 3rd Place</i>	14	<i>Heat 2, 3rd Place</i>
15	<i>Heat 3, 3rd Place</i>	16	<i>Heat 1, 4th Place</i>
17	<i>Heat 2, 4th Place</i>	18	<i>Heat 3, 4th Place</i>
19	<i>Last Chance Showdown Winner</i>	20	<i>Last Chance Showdown, 2nd Place</i>
21	<i>Last Chance Showdown, 3rd Place</i>	22	<i>Last Chance Showdown, 4th Place</i>
23	<i>World of Outlaws Series Points Provisional</i>	24	<i>World of Outlaws Series Points Provisional</i>

Feature Line-up Format (32 to 47 Entries)

1	<i>Redraw</i>	2	<i>Redraw</i>
3	<i>Redraw</i>	4	<i>Redraw</i>
5	<i>Redraw</i>	6	<i>Redraw</i>
7	<i>Heat 1 - 1st Place</i>	8	<i>Heat 3 - 1st Place</i>
9	<i>Heat 2, 1st Place</i>	10	<i>Heat 4, 1st Place</i>
11	<i>Heat 1, 2nd Place</i>	12	<i>Heat 3, 2nd Place</i>
13	<i>Heat 2, 2nd Place</i>	14	<i>Heat 4, 2nd Place</i>
15	<i>Heat 1, 3rd Place</i>	16	<i>Heat 3, 3rd Place</i>
17	<i>Heat 2, 3rd Place</i>	18	<i>Heat 4, 3rd Place</i>
19	<i>Last Chance Showdown 1, Winner</i>	20	<i>Last Chance Showdown 2, Winner</i>
21	<i>Last Chance Showdown 1, 2nd Place</i>	22	<i>Last Chance Showdown 2, 2nd Place</i>
23	<i>World of Outlaws Series Points Provisional</i>	24	<i>World of Outlaws Series Points Provisional</i>

Feature Line-up Format (48 + Entries)

1	<i>Redraw</i>	2	<i>Redraw</i>
3	<i>Redraw</i>	4	<i>Redraw</i>
5	<i>Redraw</i>	6	<i>Redraw</i>
7	<i>Heat 1 - 1st Place</i>	8	<i>Heat 3 - 1st Place</i>
9	<i>Heat 2, 1st Place</i>	10	<i>Heat 4, 1st Place</i>
11	<i>Heat 1, 2nd Place</i>	12	<i>Heat 3, 2nd Place</i>
13	<i>Heat 2, 2nd Place</i>	14	<i>Heat 4, 2nd Place</i>
15	<i>Heat 1, 3rd Place</i>	16	<i>Heat 3, 3rd Place</i>
17	<i>Heat 2, 3rd Place</i>	18	<i>Heat 4, 3rd Place</i>
19	<i>Last Chance Showdown 1, Winner</i>	20	<i>Last Chance Showdown 2, Winner</i>
21	<i>Last Chance Showdown 1, 2nd Place</i>	22	<i>Last Chance Showdown 2, 2nd Place</i>
23	<i>World of Outlaws Series Points Provisional</i>	24	<i>World of Outlaws Series Points Provisional</i>

Important Rules & Procedures To Remember

All drivers must draw each day at the World of Outlaws CASE Late Model Series Command Center.☒

Series Decals, available at pill draw and must be in place as illustrated prior to entering the race surface.

Drivers arriving late may be added to the group with least number of cars at discretion of officials.

AMB/MyLaps (red) Transponder must be used at all times and One-Way Driver Radio (454.0000) must be used at all times

All cars must be teched before the car can compete in any type of competition.

If a driver is **not in attendance** at the **drivers meeting** during roll call, that driver will only receive one **(1) lap of qualifying** and the best qualifying result will be 50% of the field +1.

Heats will be lined straight up. (no inversion) within qualifying group.

All original starts will be side-by-side with the leader setting the pace and starting the race anywhere between the 2 start cones in turn 4. Restarts will be Delaware Double File except for the last five (5) laps of the 40 lap Feature or (10) laps of the 50+ lap Feature, which will be single file.

Cars out of line or jumping a start will result in a caution and being penalized one (1) row.

A yellow flag means your wheels aren't turning. If a car spins and creates a caution and you make contact and stop, you are also part of the caution. If you spin to avoid, you'll get your spot back If you spin and it creates a caution, but you keep going, you will blend back in the lineup.

In any event less than 50 laps, you will be allowed two (2) cautions. Events that are 50 laps or more, you will be allowed three (3) cautions.

All races will end in Green-White-Checkered.

Hitting cars under caution or after a checkered will result in being parked for the balance of the event.

If you hit a car under caution and if it's a multi day show you will be parked for the weekend.

Crew members are not allowed on the track during ANY racing action - It will result in a DQ for that race

No Stick Signals will be allowed at any World of Outlaws CASE Late Model Series Event.

There will be an **10-minute horn** for Hot Laps, Qualifying, Heats and LCS. For the Feature the horn will blow at the **10 min 5 min 2 min and 0** mark. If you are not passed the cones that designates the location where you must present your car you are **LATE**. It is your responsibility to be in line on time **NOT OURS**. All cars will have to pass the designated staging zone before the 10 min horn has been sounded, if not you will go the tail.

Procedures and Penalties will be enforced as outlined in the 2024 World of Outlaws CASE Late Models General Rules.

All transponders must be turned in after the event - for multi-day shows they may be turned in on the final night unless told differently at the drivers meeting.

If you fail to return a transponder - you will not receive a check until it is returned. If not returned you will be charged \$500.

Payout will be after the feature or mailed within five (5) business days following the event.

No tires to be left at the track. **ALL TIRES MUST GO HOME WITH YOU.**



Website: www.worldofoutlaws.com/latemodels/

Twitter: [@WOOLateModels](https://twitter.com/WOOLateModels)



Facebook: www.facebook.com/worldofoutlawslatemodelseries

Instagram: [@WOOLateModels](https://www.instagram.com/WOOLateModels)



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